

Traditional Skills:

2D Animation, Storyboarding, Illustration, Character Design, Concept Art, Life Drawing, Color Pencil Media, Inking, Comics, Voice Acting, Bi-lingual (Spanish).

Software:

Photoshop, After Effects, Premiere, Flash, Soundbooth, Autodesk Maya

Industry Experience:

Lilipip: Seattle, WA (2010 - present)

- Contract Production Animator (After Effects)
 - Adobe: Adobe E-Learning Suite: Animation Short
 - "Untitled Project": Animation Short
 - Knocking Live: Animation Short
 - Corensic: Animation Short

Red Panda Games: Redmond, WA (2009)

- Web Banner, Pixel art, lip sync.

Lustre Communications (Internship): Seattle, WA (2009)

- Seattle Show: 2D Animation Short

"Cat Fish" - Animated Short (2009)

- Character Design

"Hey! Let's Get 'Em: Bowler Cap Chaps for Hire!" - Animated Short Film (2008)

- Character Design, Animation, Inker, Color, Storyboards, Voice Acting, Director
 - 1st Place 2D Animation Short Award Winner (Media Madness 2008)
 - Featured in "2D or not 2D" and Media Madness 2008 Film Festivals

"Red 2029" - Animated Trailer Short (2007)

- Character design, Animation, Inker, Color, Storyboards

Graphic Designer - Walla Walla University (2004)

- Video production assistant, Graphic and Layout design promotional items

Education:

The Art Institute of Seattle (2005 - 2009)

Bachelor of Fine Arts - Media Arts & Animation (Honors) - 2009

Walla Walla University (2004 - 2005)

Graphic Design

Work Experience:

Petco Supplies and Fish: Kirkland, WA (2006 - 2008) (2010 - present)

- Associate, Customer Service and Stock

Nintendo of America: Redmond, WA (2009)

- Product Tester

Microsoft Corporation: Redmond, WA (2009)

- Reserves Multiplayer Game Tester
 - Forza Motorsports 3